

## A Prepared Defences

Please note that the EBU does not recommend providing prepared defences to systems. Nonetheless, if you would find these useful here are some *simple* defences to our system, but there are probably several better ones.

### A.1 1 level bids

- 1♣ One of the following:
  - Your defence to a possibly short club or diamond
  - Your defence to a weak no-trump
  - Your defence to a natural club opening
  - Your defence to a polish club
- 1♦
  - Defend the same as you would a strong (e.g. precision) club
- 1♥
  - X = a heart overcall
  - 1♠ = takeout of spades
  - 1N = normal 1N overcall range showing a spade stop
  - suits = natural overcalls
  - 2♠ = whatever a cue of a natural 1 spade would mean
  - Jump bids = normal jump-overcall range
- 1♠
  - X = takeout of hearts
  - 1N = normal 1N overcall range showing a heart stop
  - suits = natural overcalls
  - 2♥ = whatever a cue of a natural 1 heart would mean
  - Jump bids = normal jump-overcall range
- 1NT (Artificial)
  - X = clubs and diamonds
  - 2♣/♦ = natural overcall
  - 2♥/♠ = asking for a stop for NT
  - 2NT = decent NT overcall range with stops in both majors
  - Jump bids = normal jump-overcall range

### A.2 2 level bids

- 2♣/♦/♥
  - X = an overcall in the suit bid
  - suits = natural overcalls
  - 2N = normal 2N over a weak-two range with some values in the other three suits
- 2♠
  - X = takeout of hearts
  - 2N = normal 2N over a weak-two range with a decent heart stop
  - suits = natural overcalls
- 2NT
  - X = takeout (showing hearts and clubs)
  - 3♣/♥ = natural overcalls
  - 3♦/♠ = asking for a stop for 3NT

### A.3 3/4 level bids

- 3♣/♦/♥
  - X = an overcall in the suit bid
  - next suit = takeout of that suit
  - 3N = normal 3N over a 3-level preempt with a stop in the suit shown (not bid)
- 3♠
  - X = spade overcall (as of a 3-minor preempt or gambling 3N opening)
  - suits = natural overcalls (as of a 4-minor preempt or gambling 3N opening)
- 3NT
  - X = both majors (takeoutish)
  - suits = natural overcalls (as of a 4-minor preempt)
- 4♣/♦
  - X = an overcall in the suit bid (as of a 3-major preempt)
  - suits = natural overcalls (as of a 3-major preempt)
  - our major = takeout